



## COURSE SYLLABUS

### Pre Production, 6 credits

*Pre-produktion, 6 högskolepoäng*

---

Course Code:	TPEK13	Education Cycle:	First-cycle level
Confirmed by:	Dean Apr 10, 2013	Disciplinary domain:	Technology (95%) and social sciences (5%)
Revised by:	Director of Education Apr 7, 2015	Subject group:	TE9
Valid From:	Aug 1, 2015	Specialised in:	G1F
Version:	3		
Reg number:	JTH 2015/1661		

---

### Intended Learning Outcomes (ILO)

On completion of the course, the student should

#### *Knowledge and understanding*

- demonstrate knowledge of key concepts in image composition, cinematography, imagery and photography
- demonstrate knowledge of basic concepts and principles in industrial economics
- demonstrate knowledge of the business plan's role in obtaining venture capital

#### *Skills and abilities*

- demonstrate ability to apply basic knowledge of composition, cinematography and imagery to produce pre-visualiseringar.
- demonstrate ability to establish and analyse fundamental viability assessments, and product and investment calculations.

### Contents

The course covers pre production work for CGI projects from a fundamental aesthetic, technical and economic perspective.

The course contains the following elements:

- Image composition, cinematography, imagery and photography
- Models and tools for pre-visualisering
- The purpose and problem areas of Product Calculation
- The Cost and benefit analytical concepts and methods
- Contribution calculation and cost price calculation

### Type of instruction

Lectures

Workshops

Supervision

The teaching is conducted in English.

### Prerequisites

General entry requirements and completed the course in CGI introduction (or the equivalent).

### Examination and grades

The course is graded Fail (U) or Pass (G).

Registration of examination:

Name of the Test	Value	Grading
Examination	6 credits	U/G

### Course literature

#### Literature

The literature is preliminary until one month before the course starts.

Compendium handed out by the teacher, and digital resources