



COURSE SYLLABUS

Daylighting, 15 credits

Dagsljusprojektering, 15 högskolepoäng

Course Code: TDPN18	Education Cycle: First-cycle level
Confirmed by: Dean Apr 6, 2018	Disciplinary domain: Technology
Valid From: Aug 1, 2018	Subject group: TE9
Version: 1	Specialised in: GIF
	Main field of study: Product Development

Intended Learning Outcomes (ILO)

After completing the course, the student shall:

Knowledge and understanding

- Display knowledge of visual qualities related to daylight
- Display knowledge of physical properties of daylight
- Display knowledge of user aspects connected to daylight
- Demonstrate comprehension of various factors that affect the use of daylight in buildings and urban environments
- Demonstrate comprehension of specific challenges associated with daylight lighting in different types of buildings
- Demonstrate comprehension of how daylight and electric lights can interact through lighting controls systems
- Display knowledge of lighting and daylight historically
- Display knowledge of digital and manual methods to simulate daylight in buildings / spaces
- Display basic knowledge of different window types and how the design of windows affects visual comfort

Skills and abilities

- Demonstrate the ability to evaluate daylight conditions in a built environment
- Demonstrate the ability to perform daylight calculations and daylight measurements
- Demonstrate the ability to perform simple calculations of energy use for a daylight solution
- Demonstrate the ability to identify problems related to daylight in a built environment

Judgement and approach

- Demonstrate the ability to choose and use an appropriate work process to evaluate the conditions for daylighting in buildings
- Demonstrate the ability to suggest a daylight solution for a given space
- Demonstrate the ability to evaluate sustainability aspects in a daylighting project

Contents

The course gives a basic understanding of the importance of daylight in buildings and environments, and how to plan, design, calculate and present daylight solutions in combination with artificial lighting based on the needs of the user, the space / environment conditions and different requirements for architectural, energy efficient, sustainable and user-friendly solutions.

This course includes the following elements:

- Daylight properties, qualities and quantities
- Visual comfort
- Evaluation of daylight conditions based on the colors and materials of the room surfaces and window design
- Methods for calculating and measuring daylight
- Simulation of daylight conditions and visual comfort
- Daylight control and solar shading
- Systems for daylight redirection
- Impact of window design and window glazing type on perception and energy use
- Daylight and architectural design
- Evaluation of daylight conditions in physical models
- Sustainability and energy use related to daylight
- Daylighting

Type of instruction

Lectures, exercises, seminars and workshops

The teaching is conducted in English.

Prerequisites

General entry requirements and completed courses in Basics in Light Source and Luminaire Proficiency, 6 credits, Create with Light, 12 credits and Interior Lighting Design Project, 12 credits (or the equivalent).

Examination and grades

The course is graded Fail (U) or Pass (G).

The final grade will only be issued after satisfactory completion of all assessments.

Registration of examination:

Name of the Test	Value	Grading
Written exam	4 credits	U/G
Exercises	4 credits	U/G
Project	7 credits	U/G

Course literature

The literature is preliminary until one month before the course starts.

Boubekri, M. (2008). Daylighting, Architecture and Health – Building Design Strategies. Great Britain: Architectural Press, 2008. ISBN 978-0-7506-6724-1

Reinhart, C. (2014). *Daylighting Handbook I – Fundamentals and Designing with the Sun*. USA, 2014. ISBN 9780692203637